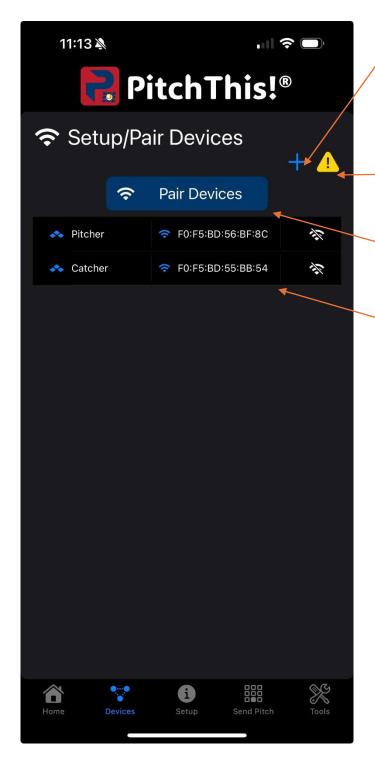


Devices - Main Screen



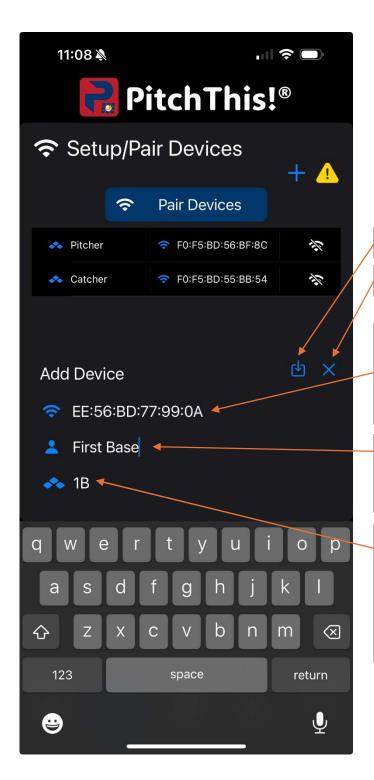
Add a new device. A popup (see next screen shot) will allow you to enter MAC address, device name and position.

Reminder that a HOST device needs to be connected to your iPhone via WIFI before attempting to connect devices.

After HOST is connected, click this button to pair devices.

List of current devices. You can delete a device by swiping left. You cannot edit a device. A device is NOT connected when the signal icon is white with a line through it. When connected, the signal icon will turn **green** with no line.

Devices - Add Device



Save the device you entered

Exit/cancel

Enter the MAC Address displayed on your device. All letters will be capitalized as you type them. It will also force you to enter a colon between each entry.

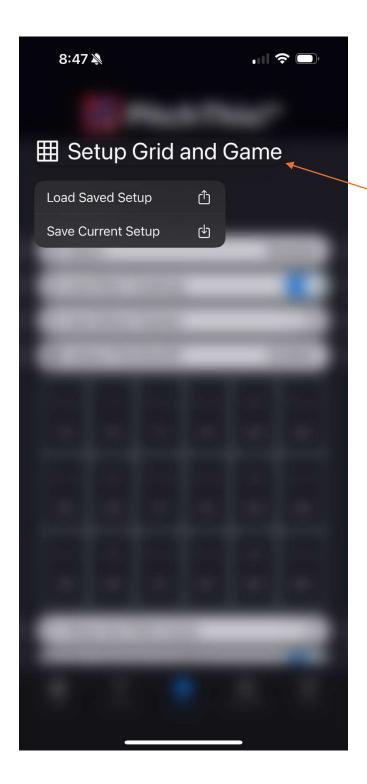
The name can be a person, position, nickname etc. This is displayed on the device in the upper left corner.

Short name of position. Examples: 1B, RF, OF, IF, SS, P, C.

You could also use longer names: First, Right, Outfield, Infield, Short, Pitcher, Catcher.

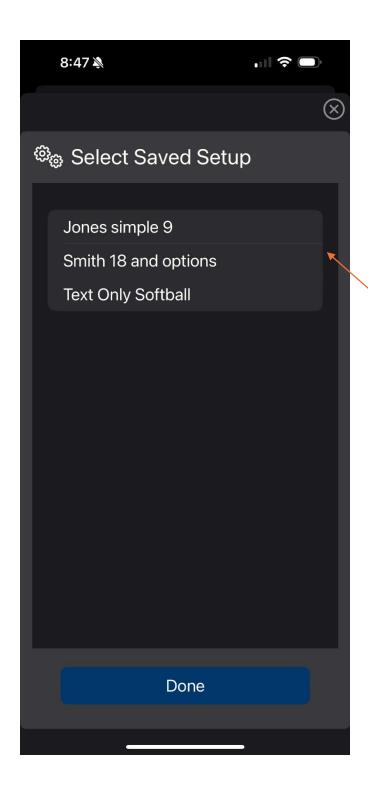


Setup - Prepare for sending pitches



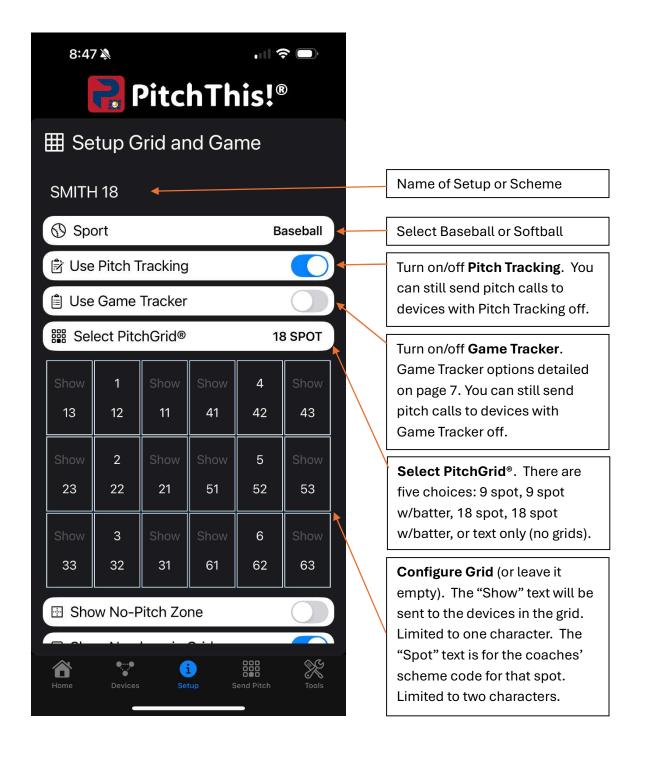
Tap and hold the "Setup Grid and Game" title to **Load a Saved Setup** or to **Save Current Setup**. This allows unlimited schemes or setups to support multiple teams at any level.

Setup - Select Saved Setup



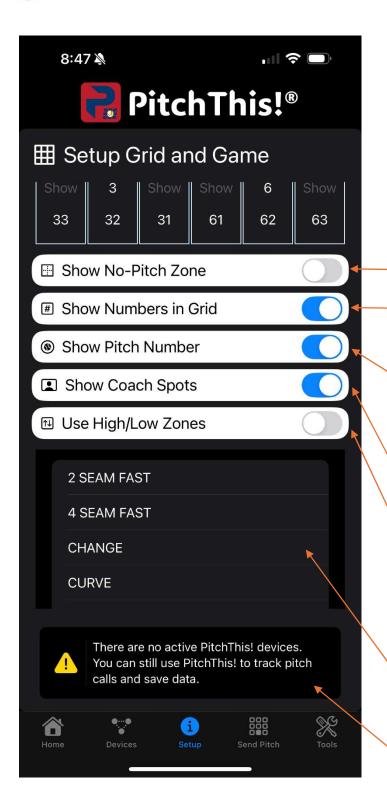
In the Select Saved Setup popup, you can select a saved setup and tap Done. Or exit using the close icon in the upper right corner.

Setup - Setup Grid and Game





Setup - Setup Grid and Game (continued)



The **No-Pitch Zone** is a horizontal and vertical line to represent the middle of the strike zone to avoid.

The text entered in "**Show**" spots (see page 5). If on, they will show on the devices.

Show **Pitch Number** on device. The pitch number is the sequence in which the coach ordered pitches (Fast, Curve etc.). Fast would be 1, Curve would be 2, etc.

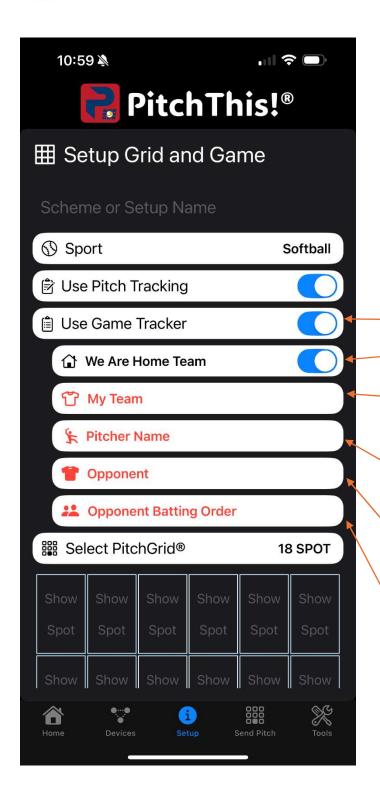
Show **Coach Spots** on device. The text entered in "Spot" box (see page 5). If on, this will be displayed on devices.

High/Low Zones allow coaches to call pitches in the top or bottom of each grid spot. Essentially this doubles the number of locations a coach can use. For advanced pitchers.

Order Pitches. Coaches can reorder pitches and remove unwanted pitches in this list.

If no devices are connected you will see this message. If devices are connected, you will see a button to send the setup to devices.

Setup - Game Tracker



Turn **Game Tracker** On/Off. To use Game Tracker, you will need to setup Pitchers, Teams and Players. You can do that as you go, although it is much easier at game time if that data is input prior to starting.

Select if your Home Team.

Select your Team. This uses the Team Manager where you can add, edit and remove teams. See page 10.

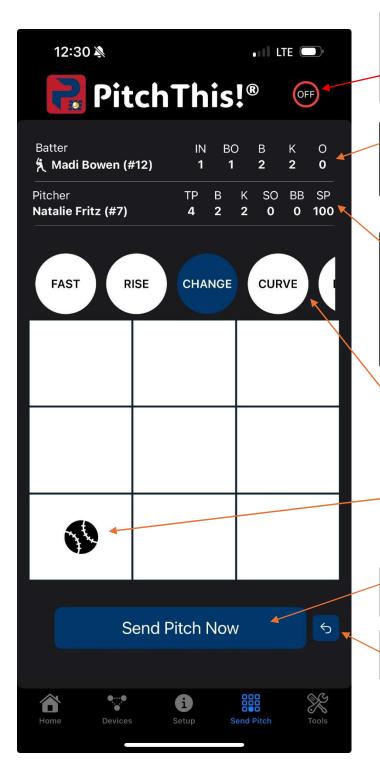
Select your Pitcher. This uses the Pitcher Manager where you can add, edit and remove pitchers. See page 11.

Select your Opponent Team. This uses the Team Manager where you can add, edit and remove teams. See page 10.

Opponent Batting Order. Use the batting order manager to arrange the opponent players in the correct order. You can also add, edit and remove players from the batting order.

NOTE: Once you make the required selections the text will be black instead of red.

Send Pitch



OFF – IMPORTANT! During game play, use this button to turn off ALL devices while at bat. When returning to the field, players simply touch button to turn back on.

Batter Stats: Only displayed if Game Tracker is turned on. Tap and hold batter name to see batter stats.

Pitcher Stats: Only displayed if Pitch Tracking is turned on. **Tap and hold Pitcher Name** to see menu for: changing pitcher, show pitch details during game, show team pitching stats during game, show all outcomes so far, end game and save.

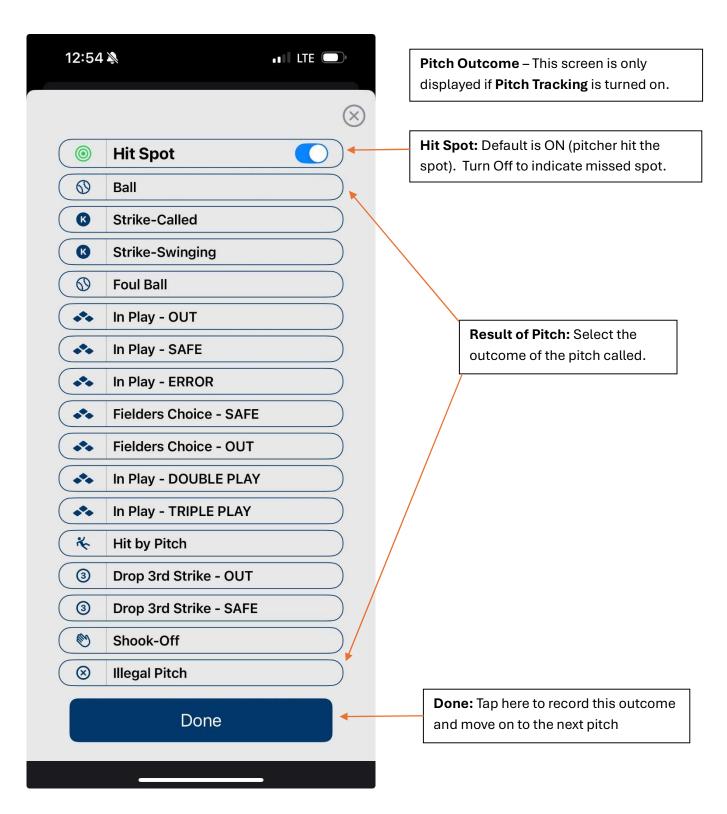
Select Pitch: Select pitch to send. Pitches are displayed in the order selected in setup.

Select Spot: Tap the spot you want the pitcher to throw the pitch.

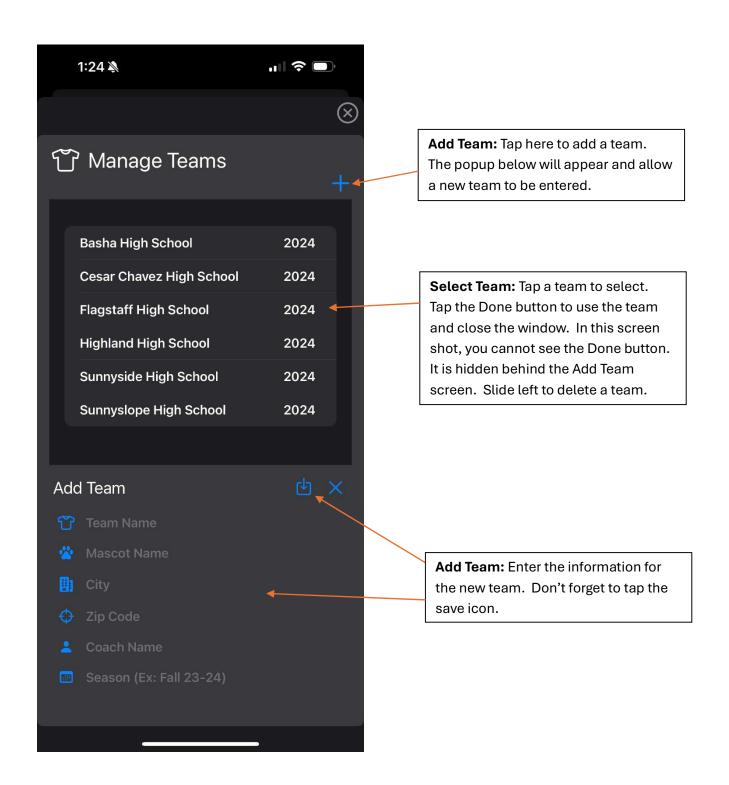
Send Pitch Now: Tap here to send the pitch and location to devices.

Undo Last Pitch: Tap here to undo the last pitch. This updates all statistics.

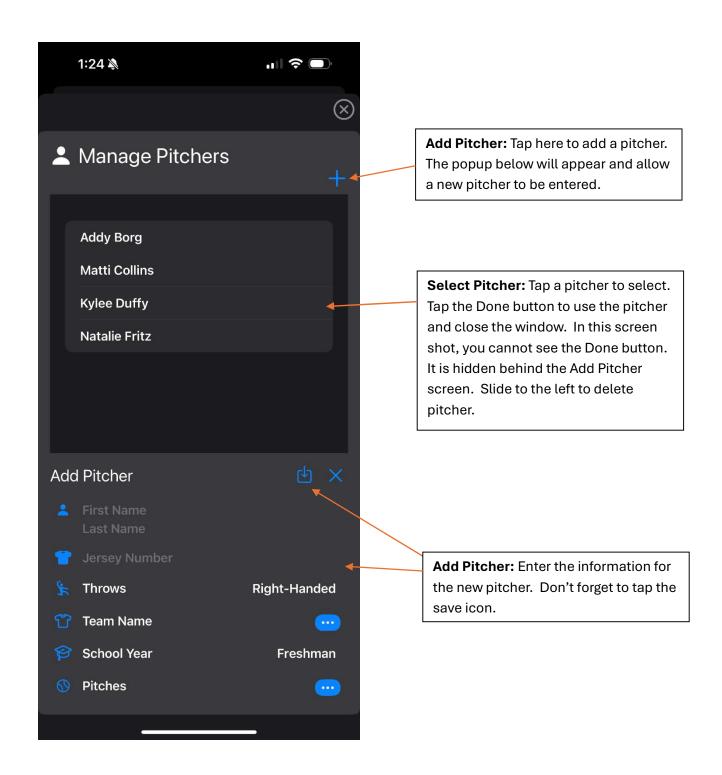
Send Pitch - Select Pitch Outcome



Manage Teams



Manage Pitchers



Manage Players

